Philadelphia University / Faculty of Arts Department of Animation and Multimedia (2021/2022) (135) Credit Hours



Student Name:

Student Number:

Advisor:

University Requirements (27 Credit Hours) A. University Compulsory (15 Credit Hours)

Course No.	Course Name	Cr	Pre-req	Mark
First Field:	University Compulsory (15 Credit	Hours)		
0111100	Military Science	3	-	
0111101	National Education	3	-	
0114103	Communication Skills (Arabic)	3	0114099	
0130107	Communication Skills (English 1)	3	0130099	
0130108	Communication Skills (English 2)	3	0130107	
0330103	Entrepreneurship and Creativity	1	-	
0115102	Leadership & Communal Respon	1	-	
0170101	Life Skills	1	-	

B. University Electives (12 Credit Hours) Students should study 12 Credit Hours from the following Courses:

Course No.	Course Name	Cr.	Pre-req.	Mark
0170102	Thinking Skills	3		
0111133	Human Thought and Civilizati	3		
0140111	Language Skills 1	3		
0140112	Language Skills 2	3		
0670101	Development & Environment	3		
0330111	Introduction to Project Manag	3		
0420140	Human Rights	3		
0420143	Legal Education	3		
0320104	Economic Education	3		
0750101	Digital Education	3		
0750102	Data Analysis Skills	3		
0910102	Health Education	3		

Second. Faculty Requirements (24 credit hours) A. Faculty Compulsory (15 credit hours)

Number	Course		Pre- req.	Mark
0110111	The Art of Writing & Expression	3	-	
0110113	The Art of Speech & Dialogue	3	-	
0111160	Research Methods	3	-	
0170103	Introduction to Psychology	3	-	
0180360	Aesthetic Education	3	-	

B. Faculty Electives (9 credit hours)

Number	Course	Cr.	Pre- req.	Mark
0110112	Literary Appreciation	3	-	
0110280	The Arabic Library & Dictionarie	3	-	
0111140	Introduction to Communication	3	-	
0115115	Societal Development & Organiza	3	-	
0120101	English Anthology	3	-	
0170254	Gift & Excellence	3	-	
0190473	World Art History	3	-	

Third. Development Studies Major Requirements (84 credits)
A. Obligatory Requirements (72 credits)

Number Course Cr. Pre-req. The. Pra. Mark 0181111 Color theory 2 Free drawing and 0181112 artistic anatomy The basics of Multimedia 2 0181113 0181114 Computer aided-design 0181113 History of Animation & 0181121 Multimedia 0181122 Islamic art and decoration Image processing 0181114 0181211 techniques 0181114 2 0181212 Digital typography 0181231 Digital photography 0181211 2 0181121 2 Scriptwriting and 0181232 storyboards Character design and 0181112 0181233 backgrounds 0181114 2 Advertising media design 0181241 0181232 2D Animation 2 0181331 0181241 2 Digital design 0181332 3D Animation 0181331 0181333 0181211 2 User interface design 0181341 0181341 Web design (1) 0181342

0181343	Sound effects	3	0181241	1	2	
0181344	Visual effects	3	0181343	1	2	
0181421	Design theories	3		3		
0181431	Film production		0181344	1	2	
0181441	Digital game design	3	0181342	1	2	
0181451	Graduation project (1)	3	0181333	1	2	
0181452	Graduation project (2)	3	0181451	1	2	
0181453	* Field training	0		0	0	

B. Support Courses: Obligatory courses (6 credits)

Numb	oer	Course	Cr.	Pre-req.	The.	Pra.	Mark
0731	110	Introduction to Information systems and technology	3		3	1	
0750	113	Programming basics(1)	3		3	ı	

C. Department Electives: (6 credit hours):

	Number	Course	Cr.	Pre-req.	The.	Pra.	Ma rk
I	0181234	Illustrations	3		1	2	
I	0181311	Electronic marketing	3		3	-	
I	0181321	Technical studies in English	3	0130108	3	-	
	0180442	Webpage design (2)	3	0180341	1	2	

- * Field training: A graduation requirement (120 practical hours) approved by the department provided that the student has completed 90 credit hours form the study plan.
- * Compulsory support courses are one of the college's obligatory Requirements for the College of Information Technology.
- *Practical credit hours are calculated on the basis that one hour equals two laboratory hours or at least two practical hours.

7/1/2021

^{*} All students should set for Placement Examination in Arabic, English and Computer Skills. Those who fail these exams should study (099) courses.