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"14"

## An M-function for Filtering in the Frequency Domain

an M-function `dftfilt` that accepts as inputs an image and a filter function, handles all the filtering sequence steps, and outputs the filtered, cropped image.

Code :

```
function g = dftfilt(f, H)
```

- ∴ DFTFILT performs frequency domain filtering.
- ∴ `G = DFTFILT(F, H)` filters `F` in the frequency domain
- ∴ using the filter transfer function `H`. The output, `G`,
- ∴ is the filtered image, which has the same size as `F`.
- ∴ DFTFILT automatically pads `F` to be the same
- ∴ size as `H`. Function `PADDED_SIZE` can be
- ∴ used to determine an appropriate size for `H`.
- ∴ DFTFILT assumes that `F` is real and that `H` is
- ∴ a real, uncentered filter function.

∴ obtain the FFT of the padded input.

```
F = fft2(f, size(H,1), size(H,2));
```

∴ perform filtering.

```
g = real(iff2(H.*F));
```

∴ Crop to original size.

```
g = g(1:size(f,1), 1:size(f,2));
```

\* using the function : (calling from Matlab)

```
⇒ f = imread('moon.tif');
```

```
⇒ h = fspecial('sobel');
```

```
⇒ H = fft2(h, 1024, 1024);
```

```
⇒ g = dftfilt(f, H); % error (warning)
```

```
⇒ g = dftfilt(double(f), H); ✓
```

```
⇒ subplot(2,1,1);
```

```
⇒ imshow(f, [ ]);
```

```
⇒ subplot(2,1,2);
```

```
⇒ imshow(g, [ ]);
```

## Obtaining Frequency Domain Filters from Spatial Filters.

- In general spatial domain filtering is more efficient than frequency domain filtering when the filters are small.
- One way of obtaining a frequency domain filter  $H$  from a given spatial filter  $h$  is to use :

$$H = \text{fft2}(h, p\text{Q}(1), p\text{Q}(2))$$

which converts from a filter defined in the spatial domain to an equivalent filter in the frequency domain.

- another way to obtain a frequency domain filter is to use Matlab function `freqz2` to compute the frequency response of a spatial filter as :

$$H = \text{freqz2}(h, R, C);$$

Where :  $h$  : 2-D spatial filter.  $H$  : 2-D frequency filter.  
 $R$  : number of rows  $C$  : number of Columns.

Example : (A comparison of filtering in the spatial and frequency domains)

```
f = imread('moon.tif');
```

```
h = fspecial('sobel'); % apply a spatial filter Sobel
```

```
freqz2(h); % Draw 3-D filter "Vertical Edge Detector"
```

```
pQ = paddedsize(size(f)); % padding the image
```

```
H = freqz2(h, pQ(1), pQ(2));
```

```
H1 = ifftshift(H); % centering the frequency rectangle.
```

```
gs = imfilter(double(f), h); % filtering in spatial domain
```

```
gf = dftfilt(f, H1); % filtering in frequency domain
```

```
subplot(3,1,1); imshow(f, [ ]);
```

```
subplot(3,1,2); imshow(gs, [ ]);
```

```
subplot(3,1,3); imshow(gf, [ ]);
```

**% Note :** if `freqz2` is written without an output argument  
 % the absolute value of  $H$  is displayed on the Matlab  
 % desktop as a 3-D plot.

```
subplot(3,2,2); imshow(abs(H), [ ]); % absolute
```

```
subplot(3,2,4); imshow(abs(H1), [ ]); % values of
```

\* % `imfilter` pads the border with zeros. %  $H$  and  $H_1$

Sobel Mask



subplot (3, 2, 6);

imshow (abs(gf) > 0.2 \* abs(max(gf(:))));

% 0.2 multiplier → to show only the edge with strength

% greater than 20% of the maximum values of gf.

**d = abs(g5 - gf);** to compare the two methods by

**m1 = max(d(:))** % Computing their difference:

**m2 = min(d(:))** % =  $5.4 \times 10^{-12}$

% = 0

## Generating Filters Directly in the Frequency domain.

### 1) Low pass Frequency domain filters (smoothing filters)

- One approach is to zero-pad images and then create filters in the frequency domain to be of the same size as the padded image (Remember: images and filters must be of the same size when using DFT)
- Smoothing (blurring) is achieved in the frequency domain by high-frequency attenuation using Lowpass filter

filters kinds:

1) Ideal lowpass filter: ILPF: (Very sharp filtering)

2) Butterworth: BLPF:

Butterworth filter has a parameter called the filter order. For high order values, the butterworth filter approaches the ideal filter. For lower order values, the butterworth filter is more like a Gaussian filter.

"Butterworth provides a transition between two "extremes"

3) Gaussian: GLPF: very smooth filtering.

A) Ideal Low pass filters:

A 2-D low pass filter that passes without attenuation all frequencies within a circle of radius  $D_0$  from the origin and "cut off" all frequencies outside this circle is called an Ideal Lowpass filter (ILPF);

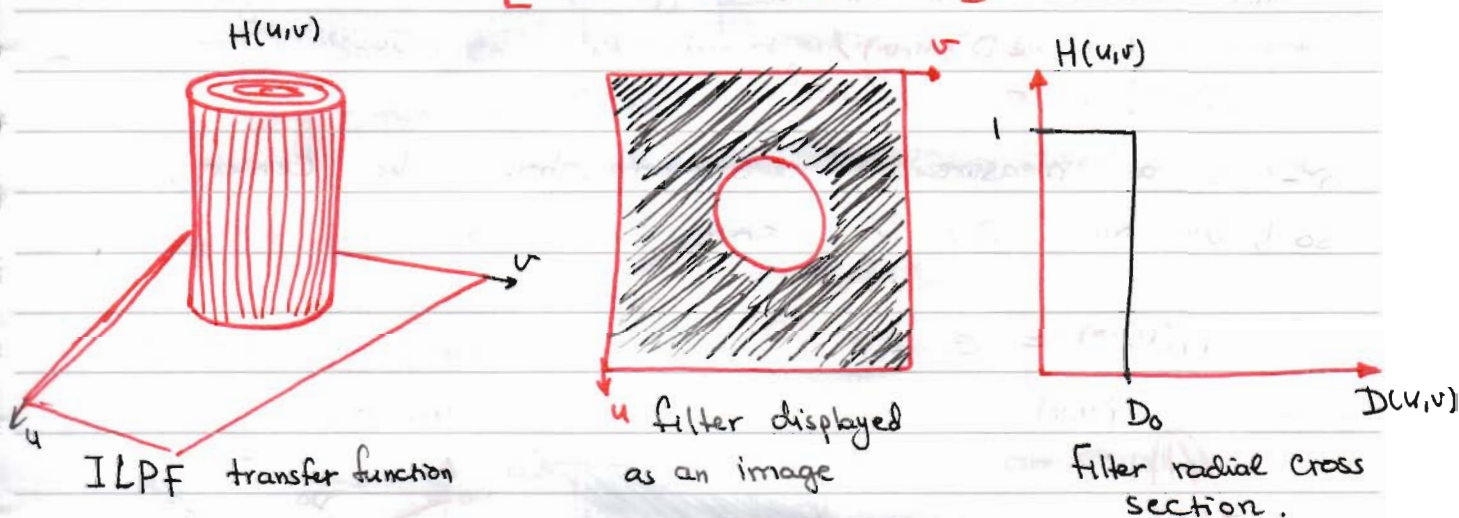
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it is specified by the function :

$$H(u,v) = \begin{cases} 1 & \text{if } D(u,v) \leq D_0 \\ 0 & \text{if } D(u,v) > D_0 \end{cases}$$

$D_0$  - positive constant,  $D(u,v)$  - distance between a point  $(u,v)$  in the frequency domain and the center of the frequency rectangle, that is

$$D(u,v) = \left[ \left(u - \frac{P}{2}\right)^2 + \left(v - \frac{Q}{2}\right)^2 \right]^{\frac{1}{2}}, \quad P, Q - \text{ padded size.}$$



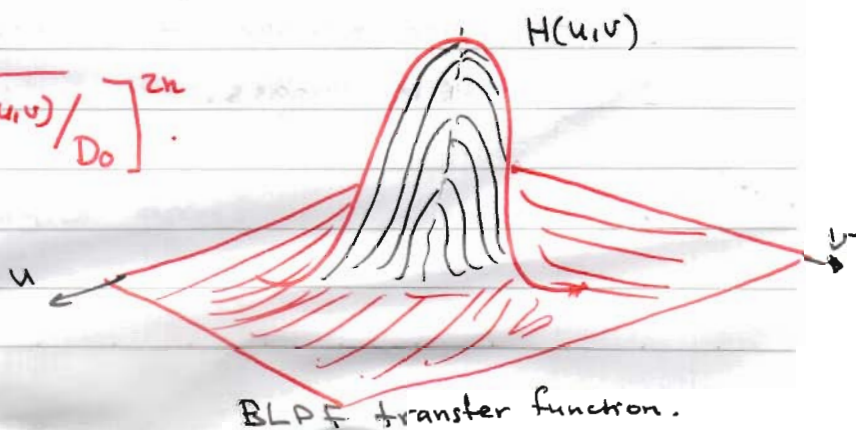
$D_0$  - Cutoff frequency  $\rightarrow$

the sharp cutoff frequencies of an ILPF cannot be realized with electronic components, it can be just simulated in a computer.

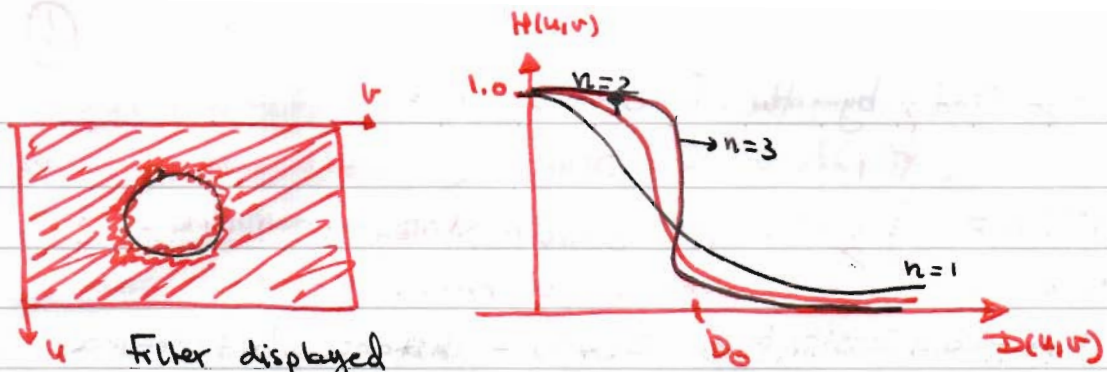
### B) Butterworth Lowpass Filters:

BLPF transfer function of order  $n$ , and with cutoff frequency at a distance  $D_0$  from the origin, is defined as ;  $n$  - the order of the filter.

$$H(u,v) = \frac{1}{1 + \left[ \frac{D(u,v)}{D_0} \right]^{2n}}$$







Filter displayed as an image

Filter radial cross section for orders 1, 2, and 3.

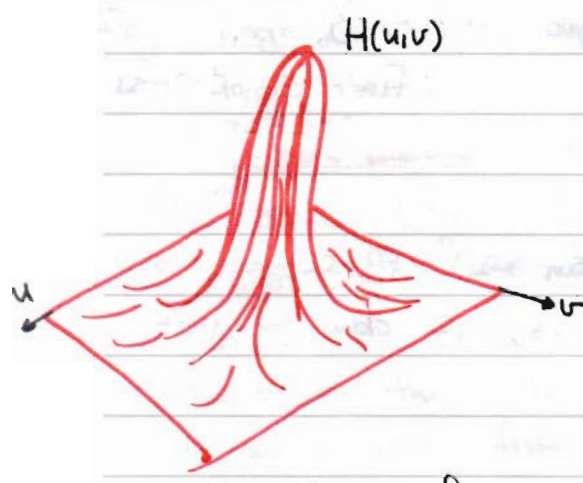
c) Gaussian Lowpass filters:

the transfer function:

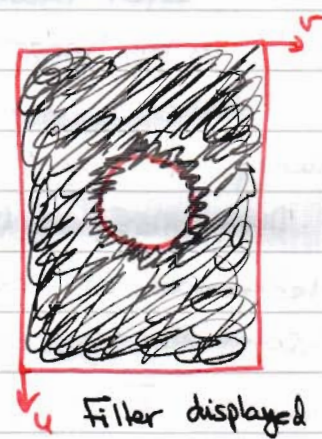
$$H(u,v) = e^{-D^2(u,v)/2\sigma^2}$$

$\sigma$  is a measure of spread about the center, so, we put,  $\sigma = D_0$ , so:

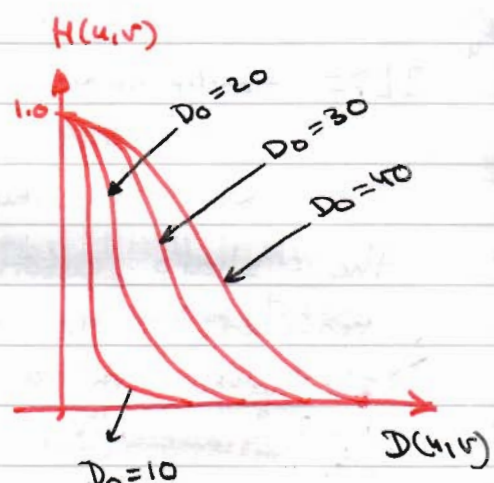
$$H(u,v) = e^{-D^2(u,v)/2D_0^2}$$



GLPF transfer function



Filter displayed as an image



Filter radial cross sections for various values of  $D_0$

\* Practical application of LPF:

- Character Recognition (machine recognition systems)
- Satellite images.

## MatLab Implementation of LPF:

### 1) Creating Meshgrid Array for use in implementing Filters in the Frequency domain.

- We need a function that computes the distance functions from any point to a specified point in the frequency rectangle.
- Our distance computations are with respect to the origin (top, left point), because of FFT function.
- The data can be rearranged for visualization purposes using function `fftshift`.

function `dftuv` provides the necessary meshgrid array for use in distance computations.

function `[u,v] = dftuv(M,N)`

- `DFTUV` computes meshgrid frequency matrices.
- `[u,v] = DFTUV(M,N)` computes meshgrid frequency matrices `U` and `V`. `U` and `V` are useful for
- computing frequency-domain filter.
- functions that can be used with `DFTUV`. `U` and `V`
- are both `M-by-N`.

• Set up range of variables.

`u = 0:(M-1);`

`v = 0:(N-1);`

• Compute the indices for use in meshgrid.

`idx = find(u > M/2);`

`u(idx) = u(idx) - M;`

`idy = find(v > N/2);`

`v(idy) = v(idy) - N;`

• Compute the meshgrid arrays.

`[U,V] = meshgrid(v,u);`



\* using function `dftuv`.

```
>> [U, V] = dftuv(8,5);
```

```
>> D = U.^2 + V.^2
```

Note: the distance is 0 at the top, left, and the larger distances are in the center of the frequency rectangle.

∴ We can use function `fftshift` to obtain the distances with respect to the center of the frequency rectangle:

```
>> fftshift(D)
```

example 1:

Apply a Gaussian Lowpass filter to the 500x500-pixel image, `f`, use a value of `Do` equal to 5% of the padded image width.

```
pq = paddedsize(size(f));
```

```
[U, V] = dftuv(pq(1), pq(2));
```

```
Do = 0.05 * pq(2);
```

```
F = fft2(f, pq(1), pq(2));
```

```
H = exp(-(U.^2 + V.^2) / (2 * (Do.^2)));
```

```
g = dftfilt(f, H);
```

∴ We can view the filter as an image

```
>> figure, imshow(fftshift(H), [ ]);
```

∴ the spectrum can be displayed as an image

```
>> figure, imshow(log(1 + abs(fftshift(F))), [ ]);
```

```
>> figure, imshow(g, [ ]);
```

example 2:

The following function generates the transfer functions of all the lowpass filters (Gaussian, Ideal and Butterworth).

```
function H = lpfiler(type, M, N, Do, n)
```

- ∴ LPFILTER (TYPE, M, N, Do, n) Creates the transfer function of a Lowpass filter, `H`, of the specified
- ∴ Type and size (M-by-N). To view the filter as
- ∴ an image or mesh plot, it should be centered
- ∴ using `H = fftshift(H)`,

- ∴ Valid values for TYPE, Do and n are:
- ∴ 'Ideal' Ideal lowpass filter with cutoff frequency
- ∴ Do. n need not be supplied. Do must be positive.
- ∴ 'btw' Butterworth Lowpass filter of order n, and
- ∴ Cutoff Do. The default value for n is 1.0.
- ∴ Do must be positive.
- ∴ 'gaussian' Gaussian lowpass filter with cutoff
- ∴ (Standard deviation) Do. n need not be supplied.
- ∴ Do must be positive.
- ∴ Use function `dftuv` to set up the meshgrid arrays need
- ∴ for computing the required distances.

`[U, V] = dftuv(M, N);`

- ∴ Compute the distances  $D(U, V)$ .

`D = sqrt(U.^2 + V.^2);`

- ∴ Begin filter computations.

switch type

case 'Ideal'

`H = double(D <= Do);`

case 'btw'

if margin == 4

`n = 1`

end

`H = 1. / (1 + (D./Do).^(2*n));`

case 'gaussian'

`H = exp(-(D.^2)./(2*(Do.^2)));`

otherwise

`error('Unknown filter type.')`

end

This function 'Lpfilter' is used as the basis for generating highpass filters.