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Lect 7

## Intensity Transformation Functions Using Matlab.

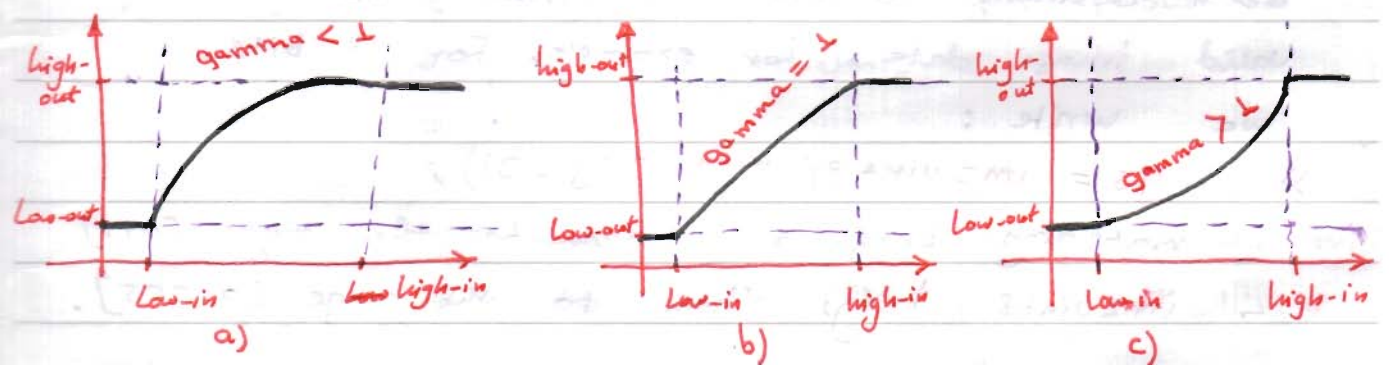
### \* Function "imadjust" -

imadjust - the basic IPT tool for intensity transformation of grayscale image, the syntax is

$$g = \text{imadjust}(f, [\text{Low-in high-in}], [\text{Low-out high-out}], \text{gamma})$$

this function maps the intensity values in image  $f$  to new values in  $g$ , such that the values between low-in and high-in map to values between low-out and high-out.

- values below low-in and above high-in are clipped to low-out and high-out respectively.
- input image can be of class uint8, uint16 or double.
- Low-in, high-in, low-out and high-out must be between (0 - 1), the imadjust function multiplies these values : by 255 for uint8, and 65535 for uint16.
- using empty matrix  $[\ ]$  for  $[\text{low-in high-in}]$  or for  $[\text{low-out high-out}]$  results in the default values  $[0 \ 1]$
- if high-out is less than low-out the output intensity is reversed.
- Parameter gamma : specifies the shape of the curve that maps the intensity values in  $f$  to create  $g$



a) -  $\gamma < 1$  : the mapping is weighted toward brighter output values

$\gamma = 1$  (default): the mapping is linear.

$\gamma > 1$ : the mapping is weighted toward darker output values.

examples:

1)  $g_1 = \text{imadjust}(f, [0 \ 1], [1 \ 0]);$

obtaining the negative image using `imadjust` function.

2)  $g = \text{imcomplement}(f).$

obtaining the negative image using IPT function "imcomplement".

3)  $g_2 = \text{imadjust}(f, [0.5 \ 0.75], [0 \ 1]);$

this command expands the gray scale region between 0.5 and 0.75 to the full  $[0, 1]$  range.

4)  $g_3 = \text{imadjust}(f, [], [], 2);$

this command compresses the low end and expands the high end of the gray scale.

### \* Logarithmic and Contrast-Stretching Transformations.

Logarithmic transformations are implemented in Matlab

using the expression:

$$g = c * \log(1 + \text{double}(f))$$

$c$  - is a constant.

\* the shape of the gamma curve is variable, whereas the shape of the log function is fixed.

- when performing a logarithmic transformation, it is often desirable to bring the result back to valid image data, for example, for 8 bits, we write:

$g_5 = \text{imzuint8}(\text{mat2gray}(g));$

- `mat2gray` brings the values to the range  $[0, 1]$

- `imzuint8` brings them to the range  $[0, 255]$ .

### \* Contrast-stretching transformation function :

The contrast-stretching transformation function has the form :

$$S = T(r) = \frac{1}{1 + \left(\frac{m}{r}\right)^E} ; \quad \begin{array}{l} r - \text{input image.} \\ S - \text{output image.} \end{array}$$

E - Controls the slope of the function.

this equation is implemented in Matlab for an entire image as :

$$g = 1 ./ (1 + (m ./ (double(f) + eps)).^ E)$$

eps - to prevent overflow if f has any 0 values

» `g = imzuint8( matzgray( log(1 + double(f)) ));` // - to get valid image data.

» `imshow(g);` %

### \* Matlab Example : Utility M-functions for intensity Transformation

- The code contains error checking.

- " - " - Can handle a variable number of input and/or outputs.

\* Handling a variable number of inputs and/or outputs

1) To check the number of arguments input into an M-function we use function `nargin`

$$n = nargin;$$

2) To check the number of arguments output into an M-function, we use function `nargout`

$$n = nargout;$$

example :

» `T = testfu(4, 5);` Use of `nargin` within the body of this function would return a 2, while use of `nargout` would return a 1.

3) To check if the correct number of arguments were passed, we use `nargchk`, The syntax is `msg = nargchk(low, high, number)`.

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This function returns the message:

- Not enough input parameters : if number is less than low.
- Too many input parameters : if number is greater than high.
- empty matrix : if number is between low and high (inclusive).

A frequent use of function `nargchk` is to stop execution via the error function if the incorrect number of arguments is input.

example :

```
function G = testhvz(x, y, z)
```

```
⋮
```

```
error(nargchk(2, 3, nargin));
```

```
⋮
```

Typing `>> testhvz(6);` will produce the error

Not enough input arguments ; and execution would terminate

4) To write functions in which the number of input and/or outputs arguments is variable, we use `Varargin` and `Varargout`.

example : 1) function `[m, n] = testhv3(Varargin)`

accepts a variable number of inputs into function `testhv3`.

2) function `[Varargout] = testhv4(m, n, p)`

returns a variable number of outputs from function `testhv4`.

3) function `[m, n] = testhv5(x, Varargin)`.

function `testhv5` has one fixed input argument `x`, followed by a variable number of input arguments, similar comments

supplied apply to `Varargout`. (it's acceptable to have a function in which both the number of input & output arguments is variable).

\* When `Varargin` or `Varargout` are used : the MatLab sets it to a ~~cell~~ cell array.

For example :

```
>> [m, n] = testhv5(f, [0 0.5 1.5], A, 'label'); % f is an image
```

the second argument is row vector, A - matrix, Label - string,  
~~the elements of Array cell~~

## "Matlab code"

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Write a function that computes the following transformation functions: negative, log, gamma and contrast stretching, in writing this function we use function "changeClass" which has the syntax:

$g = \text{changeClass}(\text{newclass}, f)$ .

This function converts image  $f$  to the class specified in parameter newclass and output it as  $g$ .

Valid values for newclass are 'uint8', 'uint16' and 'double'.

function  $g = \text{intrans}(f, \text{varargin})$

% INTRANS Performs intensity (gray-level) transformation.

% ①  $G = \text{INTRANS}(F, 'neg')$  Computes the negative of input image  $f$ .

% ②  $G = \text{INTRANS}(F, 'log', C, \text{CLASS})$  Computes  $C * \log(1 + F)$

% and multiplies the result by (positive) constant  $C$ . if the

% last two parameters are omitted,  $C$  defaults to 1.

% Because the log is used frequently to display Fourier

% spectra, parameter CLASS offers the option to

% specify the class of the output as 'uint8' or 'uint16'

% if parameter CLASS is omitted, the output is of the

% same class as the input.

% ③  $G = \text{INTRANS}(F, 'gamma', \text{GAM})$  Performs a gamma-

% transformation on the input image using parameter

% GAM (a required input).

% ④  $G = \text{INTRANS}(F, 'stretch', M, E)$  Computes a contrast-

% stretching transformation using the expression  $1 / (1 + (M / (F + eps)))$ .

% parameter  $M$  must be in the range  $[0, 1]$ , the default

% value for  $M$  is  $\text{mean2}(\text{im2double}(F))$ , and the

% default value for  $E$  is 4.

% For the 'neg', 'gamma' and 'stretch' transformations,

% double input images whose maximum value is greater

% than 1 are scaled, first using MAT2GRAY.

- ∴ other images are converted to double first using `imzdouble`.
- ∴ For the 'log' transformation, double images are transformed without being scaled; other images are converted to double first using `IMZDOUBLE`.
- ∴ The output is of the same class as the input, except if a different class is specified for the 'log' option.

- ∴ Verify the correct number of inputs.

```
error(nargchk(2, 4, nargin))
```

- ∴ Store the class of the input for use later.

```
classin = class(f);
```

- ∴ if the input is of class `double`, and it is outside the range `[0,1]`, and the specified transformation is not 'log', convert the input to the range `[0,1]`.

```
if strcmp(class(f), 'double') & max(f(:)) > 1 & ...
```

```
~ strcmp(varargin{1}, 'log')
```

```
    f = mat2gray(f);
```

```
else ∴ Convert to double, regardless of class(f).
```

```
    f = imzdouble(f);
```

```
end
```

- ∴ Determine the type of transformation specified.

```
method = varargin{1};
```

- ∴ Perform the intensity transformation specified.

```
switch method
```

```
case 'neg'
```

```
    g = imcomplement(f);
```

```
case 'log'
```

```
    if length(varargin) == 1
```

```
        c = 1;
```

```
    else if length(varargin) == 2
```

```
        c = varargin{2};
```

```

elseif length(Varargin) == 3
    c = Varargin{2};
    classin = Varargin{3};
else
    error('Incorrect number of inputs for the log option.')
end
g = c * (log(1 + double(f)));
Case 'gamma'
if length(Varargin) < 2
    error('Not enough inputs for the gamma option.')
end
gam = Varargin{2};
g = imadjust(f, [], [], gam);
Case 'stretch'
if length(Varargin) == 1
    % use defaults.
    m = mean2(f);
    E = 4.0;
elseif length(Varargin) == 3
    m = Varargin{2};
    E = Varargin{3};
else
    error('Incorrect number of inputs for the stretch option.')
end
g = 1 ./ (1 + (m ./ (f + eps)).^ E);
otherwise
    error('Unknown enhancement method.')
end
% Convert to the class of the input image.
g = changeClass(classin, g);

```

\* As an illustration of function intrans:

»  $g = \text{intrans}(f, 'stretch', \text{meanz}(\text{imzdouble}(f)), 0.9);$

»  $\text{figure}, \text{imshow}(g).$

\*  $m = \text{meanz}(A)$  - Computes the mean (average) value of the elements of matrix  $A$ .

\*  $\text{meanz}(\text{imzdouble}(f)) \Rightarrow$  was used directly inside the function call, the result value was used for  $m$ .

image  $f$  was converted to double with range  $[0, 1]$ , so the mean would also be in this range, as required for input  $m$ ,

The value  $E$  was determined interactively.

### function changeclass

function image = changeclass(class, varargin)

∴ CHANGECLASS changes the storage class of an image.

∴  $I_2 = \text{CHANGECLASS}(\text{CLASS}, I);$

∴  $\text{RGB}_2 = \text{CHANGECLASS}(\text{CLASS}, \text{RGB});$

∴  $\text{BW}_2 = \text{CHANGECLASS}(\text{CLASS}, \text{BW});$

∴  $X_2 = \text{CHANGECLASS}(\text{CLASS}, X, 'indexed');$

switch class

case 'uint8'

image = imzuint8(varargin{:});

case 'uint16'

image = imzuint16(varargin{:});

case 'double'

image = imzdouble(varargin{:});

otherwise

error('Unsupported IPT Data class.');

end