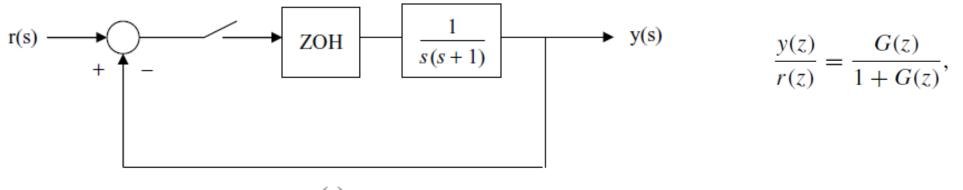
System Time Response Characteristics Digital control

Dr. Ahmad Al-mahasneh



(a)

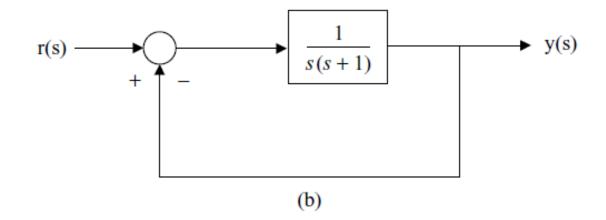


Figure 7.1 (a) Discrete system and (b) its continuous-time equivalent

$$\frac{y(z)}{r(z)} = \frac{G(z)}{1+G(z)},$$

where

$$r(z) = \frac{z}{z - 1}$$

and the *z*-transform of the plant is given by

$$G(s) = \frac{1 - e^{-sT}}{s^2(s+1)}.$$

Expanding by means of partial fractions, we obtain

$$G(s) = (1 - e^{-sT}) \left(\frac{1}{s^2} - \frac{1}{s} + \frac{1}{s+1} \right)$$

and the *z*-transform is

$$G(z) = (1 - z^{-1})Z\left\{\frac{1}{s^2} - \frac{1}{s} + \frac{1}{s+1}\right\}.$$

From *z*-transform tables we obtain

$$G(z) = (1 - z^{-1}) \left[\frac{Tz}{(z - 1)^2} - \frac{z}{z - 1} + \frac{z}{z - e^{-T}} \right].$$

Setting T = 1s and simplifying gives

$$G(z) = \frac{0.368z + 0.264}{z^2 - 1.368z + 0.368}.$$

Substituting into (7.1), we obtain the transfer function

$$\frac{y(z)}{r(z)} = \frac{G(z)}{1+G(z)} = \frac{0.368z + 0.264}{z^2 - z + 0.632},$$

and then using (7.2) gives the output

$$y(z) = \frac{z(0.368z + 0.264)}{(z-1)(z^2 - z + 0.632)}$$

The inverse z-transform can be found by long division: the first several terms are $y(z) = 0.368z^{-1} + z^{-2} + 1.4z^{-3} + 1.4z^{-4} + 1.15z^{-5} + 0.9z^{-6} + 0.8z^{-7} + 0.87z^{-8} + 0.99z^{-9} + \dots$

and the time response is given by

$$y(nT) = 0.368\delta(t-1) + \delta(t-2) + 1.4\delta(t-3) + 1.4\delta(t-4) + 1.15\delta(t-5) + 0.9\delta(t-6) + 0.8\delta(t-7) + 0.87\delta(t-8) + \dots$$

From Figure 7.1(b), the equivalent continuous-time system transfer function is

$$\frac{y(s)}{r(s)} = \frac{G(s)}{1+G(s)} = \frac{1/(s(s+1))}{1+(1/s(s+1))} = \frac{1}{s^2+s+1}.$$

Since r(s) = 1/s, the output becomes

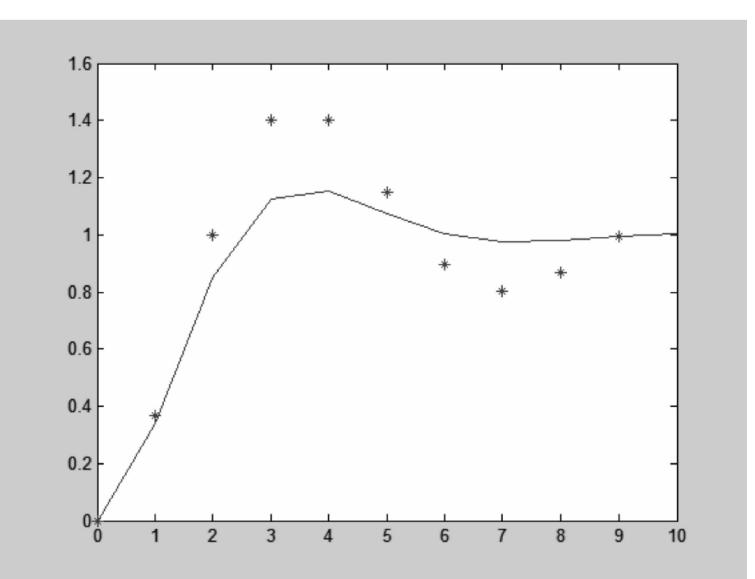
$$y(s) = \frac{1}{s(s^2 + s + 1)}.$$

To find the inverse Laplace transform we can write

$$y(s) = \frac{1}{s} - \frac{s+1}{s^2 + s + 1} = \frac{1}{s} - \frac{s+0.5}{(s+0.5)^2 - 0.5^2} - \frac{0.5}{(s+0.5)^2 - 0.5^2}.$$

From inverse Laplace transform tables we find that the time response is

$$y(t) = 1 - e^{-0.5t} (\cos 0.5t + 0.577 \sin 0.5t).$$



- The performance of a control system is usually measured in terms of its response to a step input.
- The step input is used because it is easy to generate and gives the system a nonzero steady-state condition, which can be measured.

Most commonly used time domain performance measures refer to a second-order system with the transfer function:

$$\frac{y(s)}{r(s)} = \frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2},$$

where ω_n is the undamped natural frequency of the system and ζ is the damping ratio of the system.

Based on this figure, the following performance parameters are usually defined: maximum overshoot; peak time; rise time; settling time; and steady-state error.

- The maximum overshoot, M_p , is the peak value of the response curve measured from unity.
- This parameter is usually quoted as a percentage.
- The amount of overshoot depends on the damping ratio and directly indicates the relative stability of the system.

$$M_p = e^{-(\zeta \pi / \sqrt{1 - \zeta^2})},$$

$$T_p = \frac{\pi}{\omega_d},$$

 $\omega_d = \omega_n^2 \sqrt{1 - \zeta^2}$

is the damped natural frequency.

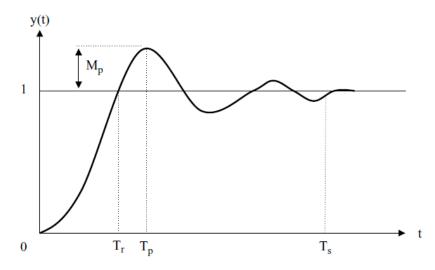


Figure 7.3 Second-order system unit step response

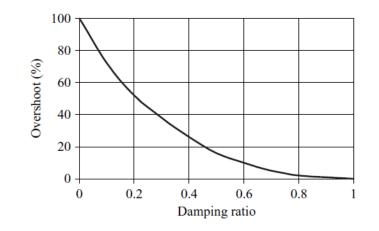
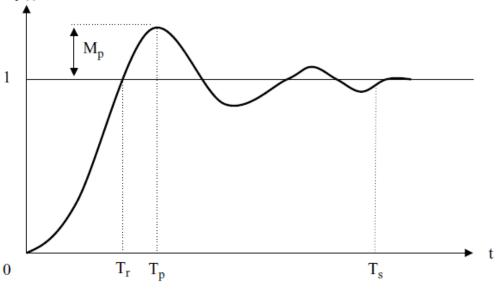


Figure 7.4 Variation of overshoot with damping ratio

where

- The peak time, T_p , is defined as the time required for the response to reach the first peak of the overshoot.
- The system is more responsive when the peak time is smaller, but this gives rise to a higher overshoot.
- The rise time, T_r , is the time required for the response to go from 0 % to 100 % of its final value.
- It is a measure of the responsiveness of a system, and smaller rise times make the system more responsive.

$$T_r = \frac{\pi - \beta}{\omega_d},$$



y(t)

Figure 7.3 Second-order system unit step response

where

$$\beta = \tan^{-1} \frac{w_d}{\zeta \, \omega_n}.$$

• The settling time, T_s , is the time required for the response curve to reach and stay within a range about the final value. A value of 2–5% is usually used in performance specifications.

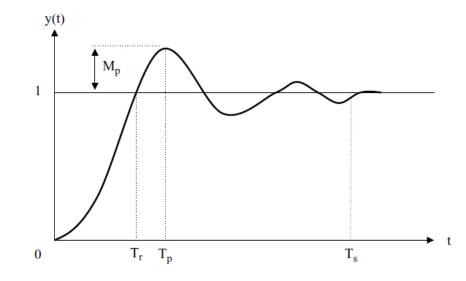


Figure 7.3 Second-order system unit step response

The settling time is usually specified for a 2 % or 5 % tolerance band, and is given by

$$T_{s} = \frac{4}{\zeta \omega_{n}} \quad \text{(for 2\% settling time)},$$
$$T_{s} = \frac{3}{\zeta \omega_{n}} \quad \text{(for 5\% settling time)}.$$

- The steady-state error, E_{ss} , is the error between the system response and the reference input value (unity) when the system reaches its steady-state value.
- A small steady-state error is a requirement in most control systems.
- In some control systems, such as position control, it is one of the requirements to have no steady-state error.

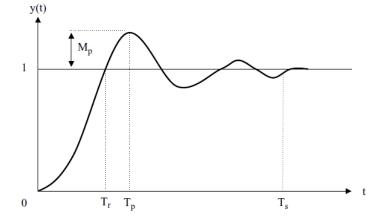


Figure 7.3 Second-order system unit step response

The steady-state error can be found by using the final value theorem, i.e. if the Laplace transform of the output response is y(s), then the final value (steady-state value) is given by

$$\lim_{s\to 0} sy(s),$$

and the steady-state error when a unit step input is applied can be found from

$$E_{ss} = 1 - \lim_{s \to 0} s \ y(s).$$

TIME DOMAIN SPECIFICATIONS: Example

Determine the performance parameters of the system given

$$\frac{y(s)}{r(s)} = \frac{1}{s^2 + s + 1}.$$

Solution

Comparing this system with the standard second-order system transfer function

$$\frac{y(s)}{r(s)} = \frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2},$$

we find that $\zeta = 0.5$ and $\omega_n = 1$ rad/s. Thus, the damped natural frequency is

$$\omega_d = \omega_n^2 \sqrt{1 - \zeta^2} = 0.866 \text{rad/s}.$$

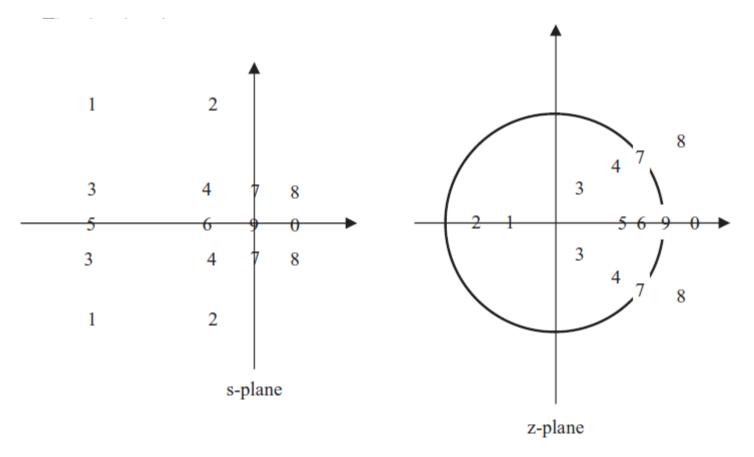
The peak overshoot is

$$M_p = e^{-(\zeta \pi / \sqrt{1 - \zeta^2})} = 0.16$$

or 16%. The peak time is

$$T_p = \frac{\pi}{\omega_d} = 3.627 \,\mathrm{s}$$

TIME DOMAIN SPECIFICATIONS: Example



 $I_s = \frac{1}{\zeta \omega_n} = 0$ s.

Finally, the steady state error is

$$E_{ss} = 1 - \lim_{s \to 0} s \ y(s) = 1 - \lim_{s \to 0} s \frac{1}{s(s^2 + s + 1)} = 0.$$

• The pole locations of a closed-loop continuous-time system in the s-plane determine the behaviour and stability of the system, and we can shape the response of a system by positioning its poles in the s-plane. It is desirable to do the same for the sampled data systems.

First of all, consider the mapping of the left-hand side of the *s*-plane into the *z*-plane. Let $s = \sigma + j\omega$ describe a point in the *s*-plane. Then, along the $j\omega$ axis,

$$z = e^{sT} = e^{\sigma T} e^{j\omega T}.$$

But $\sigma = 0$ so we have

$$z = e^{j\omega T} = \cos \omega T + j \sin \omega T = 1 \angle \omega T.$$

Hence, the pole locations on the imaginary axis in the *s*-plane are mapped onto the unit circle in the *z*-plane. As ω changes along the imaginary axis in the *s*-plane, the angle of the poles on the unit circle in the *z*-plane changes.

If ω is kept constant and σ is increased in the left-hand *s*-plane, the pole locations in the *z*-plane move towards the origin, away from the unit circle. Similarly, if σ is decreased in the left-hand *s*-plane, the pole locations in the *z*-plane move away from the origin in the *z*-plane. Hence, the entire left-hand *s*-plane is mapped into the interior of the unit circle in the *z*-plane. Similarly, the right-hand *s*-plane is mapped into the exterior of the unit circle in the *z*-plane. As far as the system stability is concerned, a sampled data system will be stable if the closed-loop poles (or the zeros of the characteristic equation) lie within the unit circle.

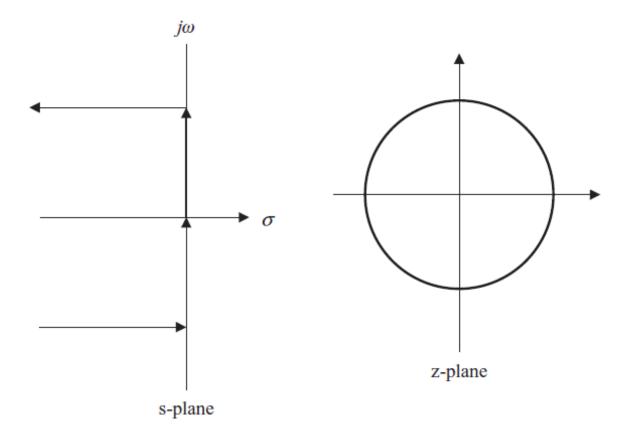


Figure 7.5 Mapping the left-hand *s*-plane into the *z*-plane

As shown in Figure 7.6, lines of constant σ in the *s*-plane are mapped into circles in the *z*-plane with radius $e^{\sigma T}$. If the line is on the left-hand side of the *s*-plane then the radius of the circle in the *z*-plane is less than 1. If on the other hand the line is on the right-hand side of the s-plane then the radius of the circle in the *z*-plane is greater than 1. Figure 7.7 shows the corresponding pole locations between the *s*-plane and the *z*-plane.

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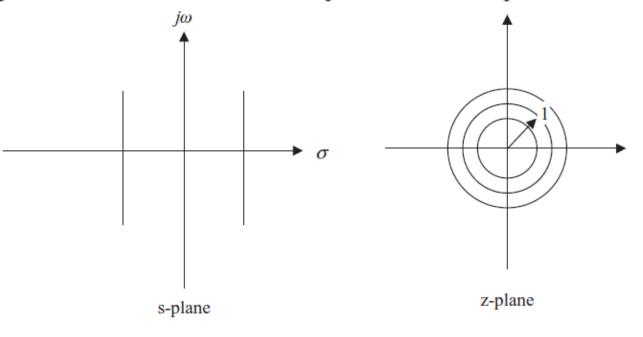


Figure 7.6 Mapping the lines of constant σ

