Philadelphia University

Faculty of Science

Department of Math

Academic year 2023/2024



Bachelor

Course information

Course#	Course title			Prerec	luisite	
250372		Computer Aided Mathematics			OD 250	
Course type			Class	time	Room #	
□ University Requirement		□ Faculty Rec	luirement	1 ST 11:15 – 12:05		2827
Major Requirement		\Box Elective	⊠ Compulsory	2 SM 14:1	5 – 15:05	2827

Instructor Information

Name	Office No.	Phone No.	Office Hours	E-mail
Earos Awad	822	2132	ST 09:45-10:45	fawad@philadelphia.edu.jo
Feras Awad	022	2132	SM 11:15-12:15	<u>rawad@piinaderpiiia.edu.jo</u>

Course Delivery Method

Course Delivery Method				
□ Physical □ Online ⊠ Blended				
Learning Model				
Duccontago	Synchronous	Asynchronous	Physical	
Precentage	0%	33%	67%	

Course Description

The structure of Mathematica. Mathematica as a Calculator. Variables and functions. Lists. Logic and set theory. Number Theory. Computer algebra and Solving Equations. Single Variable Calculus.

Course Learning Outcomes

Number	Outcomes	Corresponding Program outcomes		
	Knowledge			
K1	Understand the basic principles of the Wolfram Language.	K _p 1		
K2	Learn the use of commands and functions for solving and visualizing mathematical problems.	K _p 3		
	Skills			
S1	Use Wolfram Language to solve problems graphically, numerically and analytically.	Sp4		
	Competencies			
C1	Thinking reasonably and the ability to make decisions.	C _p 1		
C2	Work in a team to implement one of the tasks of the course.	Cp2		

Learning Resources

Course textbook	• Feras Awad (21/02/2024) A Glimpse to Mathematica [Wolfram Language]. Instructor Lectures and Notes.		
Supporting References	 Wellin, P. (2013) Programming with Mathematica: An Introduction (1st ed.). Cambridge University Press. Hastings, C., Mischo, K., Michael M. (2015) Hands-on start to Wolfram Mathematica (1st ed.). Champaign: Wolfram Media, Inc. 		
Supporting websites	WolframCloud: www.wolframcloud.com/		
Teaching Environment	□Classroom ⊠ laboratory ⊠Learning platform □Other		

Meetings and Subjects Timetable

Week	Торіс	Learning Methods	Tasks	Learning Material
	Explanation of the study plan for the course, and			Course
	what is expected to be accomplished by the			Syllabus
	students.			
1	Introduction:	Lecture		Chapter 1
	What Is the Wolfram Language? Wolfram Cloud.	Lecture		Chapter I
	What is Mathematica? The Structure of			
	Mathematica. Common Kinds of Interfaces to			
	Mathematica. Notebook Interfaces. Palettes			
	Mathematica as a Calculator:			
	Commands for Basic Arithmetic. Precedence.			
2	Built-in Constants. Built-in Functions. Numerical	Lecture		Chapter 2
	and Scientific Notations. Prefix and Postfix			
	Forms for Built-in Functions. Mathematica Help			
3	Variables and Functions: Rules for Names. Immediate Assignment.	Lecture	Quiz 1	Chapter 3
3	Functions. Transformation (Substitution) Rule.	Lecture	Quiz I	Chapter 5
	Anonymous Functions. Functions with			
4	Conditions. Recursion.	Lecture		Chapter 3
	Lists:			
5	What is a List? Functions Producing Lists.	Lecture		Chanton 4
3	Displaying Lists. Working with Elements of a	Lecture		Chapter 4
	List. Pseudorandom Numbers.			
6	Useful Functions. Listable Functions. Nested	Lecture	Quiz 2	Chapter 4
	Loops.			- · · r · · ·
7	Vectors. Matrices. Special Types of Matrices.	Lecture		Chapter 4
	Basic Matrix Operations Logic and Set Theory:			
8	Being Logical. Truth Tables. Element "∈".	Lecture	Midterm	Chapter 5
0	Handling Sets. Quantifiers	Lecture	Whaterin	Chapter 5
	Number Theory			
9	Primes. Integer Factorization. Digits in Numbers.	Lecture		Chapter 6
	Fibonacci Sequence.			_
10	Number Theoretic Functions. Selecting from Lists	Lecture		Chapter 6
	Computer Algebra and Solving Equations			
11	Working with Polynomials and Powers. Working	Lecture	Quiz 3	Chapter 7
	with Rational Functions. Working with		X	r
.	Transcendental Functions.		L	

12	Equations and Their Solutions. Inequalities	Lecture		Chapter 7
13	Single Variable Calculus: Limits. Differentiation. Implicit Differentiation.	Lecture	Ouiz 4	Chapter 8
	Maximum and Minimum. Integration.		C	r
14	Sequences. Series. Taylor Polynomials	Lecture		Chapter 8
15	Review	Lecture		
16	Final Exam			

* Includes: Lecture, flipped Class, project- based learning, problem solving based learning, collaborative learning

Course Contributing to Learner Skill Development

Using Technology Use Wolfram Language to solve mathematical problems. Communication Skills Choose a mathematical problem and present it to the students and explaining its solution method using Wolfram Language.

Application of Concepts Learnt

• Choose a famous math problem on YouTube and solve it using Wolfram Language.

Assessment Methods and Grade Distribution

Assessment Methods	Grade Weight	Assessment Time (Week No.)	Link to Course Outcomes
Mid Term Exam	30%	8	K1, K2
Various Assessments *	30%	Continuous	S1, C1, C2
Final Exam	40%	16	K1, K2
Total	100%		

* Includes: quiz, in class and out of class assignment, presentations, reports, videotaped assignment, group or individual projects.

Alignment of Course Outcomes with Learning and Assessment Methods

Number	Learning Outcomes	Learning Method*	Assessment Method**	
	Knowledge			
K1	Understand the basic principles of the Wolfram Language.	Lecture	Exam	
K2	Learn the use of commands and functions for solving and visualizing mathematical problems.		Exam	
	Skills			
S1	Use Wolfram Language to solve problems graphically, numerically and analytically.	Lecture	Computer Assignment	
	Competencies			
C1	Thinking reasonably and the ability to make decisions.	Discussion	Quiz	
C2	Work in a team to implement one of the tasks of the course.	Project	Group Project	

* Includes: Lecture, flipped Class, project- based learning, problem solving based learning, collaborative learning

** Includes: quiz, in class and out of class assignment, presentations, reports, videotaped assignment, group or individual projects.

Course Polices

Policy	Policy Requirements			
Passing Grade	The minimum passing grade for the course is (50%) and the minimum final mark recorded on transcript is (35%).			
Missing Exams	 Missing an exam without a valid excuse will result in a zero grade to be assigned to the exam or assessment. A Student who misses an exam or scheduled assessment, for a legitimate reason, must submit an official written excuse within a week from an exam or assessment due date. A student who has an excuse for missing a final exam should submit the excuse to the dean within three days of the missed exam date. 			
Attendance	The student is not allowed to be absent more than (15%) of the total hours prescribed for the course, which equates to six lectures days (M, W) and six lectures (S, T). If the student misses more than (15%) of the total hours prescribed for the course without a satisfactory excuse accepted by the dean of the faculty, s/he will be prohibited from taking the final exam and the grade in that course is considered (zero), but if the absence is due to illness or a compulsive excuse accepted by the dean of the college, then withdrawal grade			
Academic Honesty	applied to those who are proven to have committed an act that violate			

Program Learning Outcomes to be Assessed in this Course

Number	Learning Outcome	Course Title	Assessment Method	Target Performance level
S _p 4	The use of technology and software in the various fields of mathematics.	Computer Aided Mathematics	Project	100% of the students get 70% or more on the rubric

Description of Program Learning Outcome Assessment Method

Number	Detailed Description of Assessment
Sp4	The student is given a problem, and use Wolfram Language to write a code that solves the problem.

Assessment Rubric of the Program Learning Outcome

	Poor (1 pt.) Student is very confused and does not understand the topic, nor is able to clearly grasp how to apply it or when to use it.	Fair (2 pts) Student has a decent grasp of the process but makes some major mistakes.	Good (3 pts) Student is almost perfect in their understanding of the topic, with some minor confusion or mistakes.
Code Structure Structure of code, use of functions and procedures, code segmentation	Long code segments, improper usage of functions, functions with side effects.	Code structure needs work.	Code structure has perfectly followed guidelines. Short code segments, proper use of functions.
Code Reuse How well code reuse is implemented	Too much redundancy in code	Occasional code redundancy	No code redundancy
Correctness How correct is the output of the program	Program does not work correctly; output is wrong most of the time or there is no output.	Program works correctly in general in most areas but not in all areas.	Program works correctly in all areas and generates correct output.
Execution How smoothly does the program execute - are there any bugs	Program does not execute.	Program executes but crashes in some areas.	Program executes perfectly.