| Philadelphia University | PHILADELPHIA <br> UNIVERSITY <br> THE WAY TO THE FUTURE | Approval date: |
| :---: | :---: | :---: |
| Faculty of Science |  | Issue: |
| Department of Math |  | Credit hours: 3 |
| Academic year 2023/2024 | Course Syllabus | Bachelor |

## Course information

| Course\# | Course title |  |  | Prerequisite |
| :---: | :---: | :---: | :---: | :---: |
| 250372 | Computer Aided Mathematics |  |  | $\begin{gathered} \hline \text { ODEs } \\ 250203 \\ \hline \end{gathered}$ |
| Course type |  |  | Class time | Room \# |
| University Requirement $\boxtimes$ Major Requirement | $\square$ Faculty R | rement | 1 ST 11:15-12:05 | 2827 |
|  | $\square$ Elective | $\boxtimes$ Compulsory | 2 SM 14:15-15:05 | 2827 |

Instructor Information

| Name | Office No. | Phone No. | Office Hours |  | E-mail |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Feras Awad | 822 | 2132 | ST <br> 09:45-10:45 <br> SM | 11:15-12:15 |  | fawad@philadelphia.edu.jo | 年 |
| :--- |

## Course Delivery Method

| Course Delivery Method |  |  |  |
| :---: | :---: | :---: | :---: |
| $\square$ Physical | $\square$ Online |  |  |
| Learning Model |  |  |  |
| Precentage Blended |  |  |  |
|  | Synchronous | Asynchronous | Physical |
|  | $\mathbf{0 \%}$ | $\mathbf{3 3 \%}$ | $\mathbf{6 7 \%}$ |

## Course Description

The structure of Mathematica. Mathematica as a Calculator. Variables and functions. Lists. Logic and set theory. Number Theory. Computer algebra and Solving Equations. Single Variable Calculus.

## Course Learning Outcomes

| Number | Outcomes | Corresponding Program outcomes |
| :---: | :---: | :---: |
| Knowledge |  |  |
| K1 | Understand the basic principles of the Wolfram Language. | $\mathrm{K}_{\mathrm{p}} 1$ |
| K2 | Learn the use of commands and functions for solving and visualizing mathematical problems. | $\mathrm{K}_{\mathrm{p}} 3$ |
| Skills |  |  |
| S1 | Use Wolfram Language to solve problems graphically, numerically and analytically. | Sp4 |
| Competencies |  |  |
| C1 | Thinking reasonably and the ability to make decisions. | $\mathrm{C}_{\mathrm{p}} 1$ |
| C2 | Work in a team to implement one of the tasks of the course. | $\mathrm{C}_{\mathrm{p}} 2$ |

## Learning Resources

| Course textbook | $\bullet$Feras Awad (21/02/2024) A Glimpse to Mathematica [Wolfram <br> Language]. Instructor Lectures and Notes. |
| :--- | :--- | :--- |
| Supporting References | $\bullet$Wellin, P. (2013) Programming with Mathematica: An <br> Introduction (1 ${ }^{\text {st }}$ ed.). Cambridge University Press. |
|  | Hastings, C., Mischo, K., Michael M. (2015) Hands-on start to <br> Wolfram Mathematica (1 $1^{\text {st }}$ ed.). Champaign: Wolfram Media, <br> Inc. |
| Supporting websites | WolframCloud: www.wolframcloud.com/ |
| Teaching Environment | $\square$ Classroom $\boxtimes$ laboratory 区Learning platform $\square$ Other |

## Meetings and Subjects Timetable

| Week | Topic | Learning <br> Methods | Tasks | Learning <br> Material |
| :---: | :--- | :--- | :--- | :---: |
| $\mathbf{1}$ | Explanation of the study plan for the course, and <br> what is expected to be accomplished by the <br> students. <br> Introduction: <br> What Is the Wolfram Language? Wolfram Cloud. <br> What is Mathematica? The Structure of <br> Mathematica. Common Kinds of Interfaces to <br> Mathematica. Notebook Interfaces. Palettes | Lecture |  |  |


| 12 | Equations and Their Solutions. Inequalities | Lecture |  | Chapter 7 |
| :---: | :---: | :---: | :---: | :---: |
| 13 | Single Variable Calculus: <br> Limits. Differentiation. Implicit Differentiation. <br> Maximum and Minimum. Integration. | Lecture | Quiz 4 | Chapter 8 |
| 14 | Sequences. Series. Taylor Polynomials | Lecture |  | Chapter 8 |
| 15 | Review | Lecture |  |  |
| 16 | Final Exam |  |  |  |

* Includes: Lecture, flipped Class, project- based learning, problem solving based learning, collaborative learning


## Course Contributing to Learner Skill Development

## Using Technology

- Use Wolfram Language to solve mathematical problems.


## Communication Skills

- Choose a mathematical problem and present it to the students and explaining its solution method using Wolfram Language.

Application of Concepts Learnt

- Choose a famous math problem on YouTube and solve it using Wolfram Language.

Assessment Methods and Grade Distribution

| Assessment Methods | Grade <br> Weight | Assessment Time <br> (Week No.) | Link to Course <br> Outcomes |
| :---: | :---: | :---: | :---: |
| Mid Term Exam | $\mathbf{3 0 \%}$ | $\mathbf{8}$ | K1, K2 |
| Various Assessments * | $\mathbf{3 0 \%}$ | Continuous | S1, C1, C2 |
| Final Exam | $\mathbf{4 0 \%}$ | $\mathbf{1 6}$ | K1, K2 |
| Total | $\mathbf{1 0 0 \%}$ |  |  |

* Includes: quiz, in class and out of class assignment, presentations, reports, videotaped assignment, group or individual projects.

Alignment of Course Outcomes with Learning and Assessment Methods

| Number | Learning Outcomes | Learning Method* | Assessment Method** |
| :---: | :---: | :---: | :---: |
| Knowledge |  |  |  |
| K1 | Understand the basic principles of the Wolfram Language. | Lecture | Exam |
| K2 | Learn the use of commands and functions for solving and visualizing mathematical problems. | Lecture | Exam |
| Skills |  |  |  |
| S1 | Use Wolfram Language to solve problems graphically, numerically and analytically. | Lecture | Computer <br> Assignment |
| Competencies |  |  |  |
| C1 | Thinking reasonably and the ability to make decisions. | Discussion | Quiz |
| C2 | Work in a team to implement one of the tasks of the course. | Project | Group <br> Project |

[^0]Course Polices

| Policy | Policy Requirements |
| :---: | :---: |
| Passing Grade | The minimum passing grade for the course is (50\%) and the minimum final <br> mark recorded on transcript is (35\%). |
| Missing <br> Exams | Missing an exam without a valid excuse will result in a zero grade to <br> be assigned to the exam or assessment. |
| A Student who misses an exam or scheduled assessment, for a |  |
| legitimate reason, must submit an official written excuse within a |  |
| week from an exam or assessment due date. |  |
| A student who has an excuse for missing a final exam should submit |  |
| the excuse to the dean within three days of the missed exam date. |  |$|$

## Program Learning Outcomes to be Assessed in this Course

| Number | Learning Outcome | Course Title | Assessment <br> Method | Target <br> Performance <br> level |
| :---: | :---: | :---: | :---: | :---: |
| $\mathbf{S}_{\mathbf{p}} \mathbf{4}$ | The use of technology and software <br> in the various fields of mathematics. | Computer <br> Aided <br> Mathematics | Project | $100 \%$ of the <br> students get <br> $70 \%$ or more <br> on the rubric |

Description of Program Learning Outcome Assessment Method

| Number | Detailed Description of Assessment |
| :---: | :--- |
| $\mathbf{S}_{\mathbf{p}} \mathbf{4}$ | The student is given a problem, and use Wolfram Language to write a code that <br> solves the problem. |

## Assessment Rubric of the Program Learning Outcome

|  | Poor (1 pt.) <br> Student is very confused and does not understand the topic, nor is able to clearly grasp how to apply it or when to use it. | Fair (2 pts) <br> Student has a decent grasp of the process but makes some major mistakes. | Good (3 pts) <br> Student is almost perfect in their understanding of the topic, with some minor confusion or mistakes. |
| :---: | :---: | :---: | :---: |
| Code Structure <br> Structure of code, use of functions and procedures, code segmentation | Long code segments, improper usage of functions, functions with side effects. | Code structure needs work. | Code structure has perfectly followed guidelines. Short code segments, proper use of functions. |
| Code Reuse <br> How well code reuse is implemented | Too much redundancy in code | Occasional code redundancy | No code redundancy |
| Correctness <br> How correct is the output of the program | Program does not work correctly; output is wrong most of the time or there is no output. | Program works correctly in general in most areas but not in all areas. | Program works correctly in all areas and generates correct output. |
| Execution <br> How smoothly does the program execute - are there any bugs | Program does not execute. | Program executes but crashes in some areas. | Program executes perfectly. |


[^0]:    * Includes: Lecture, flipped Class, project- based learning, problem solving based learning, collaborative learning
    ** Includes: quiz, in class and out of class assignment, presentations, reports, videotaped assignment, group or individual projects.

