

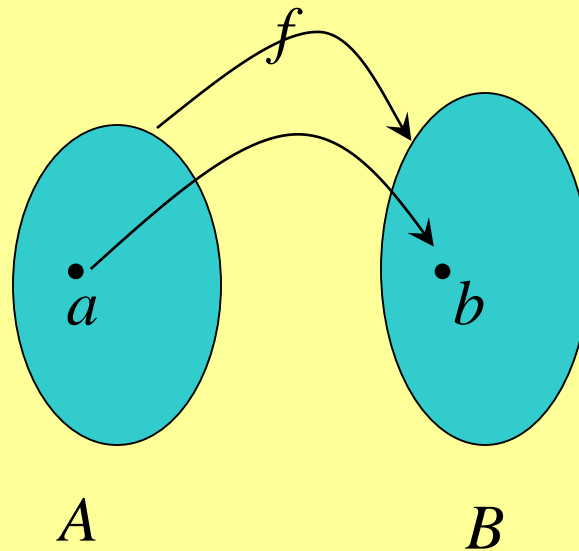
Chapter :4  
**Functions**

# Function: Formal Definition

- Def. 1: Let  $A$  and  $B$  be sets, a function from  $A$  to  $B$  ( $f: A \rightarrow B$ ) is an assignment of exactly one elements of  $B$  to each element of  $A$ . where  $f(a) = b$ , and  $a \in A, b \in B$ .

# Graphical Representations

- Functions can be represented graphically in several ways:



Like Venn diagrams

# Some Function Terminology

- If it is written that  $f:A \rightarrow B$ , and  $f(a)=b$  (where  $a \in A$  &  $b \in B$ ), then we say:
  - $A$  is the *domain* of  $f$ .
  - $B$  is the *codomain* of  $f$ .
  - $b$  is the *image* of  $a$  under  $f$ .
  - $a$  is a *pre-image* of  $b$  under  $f$ .
    - In general,  $b$  may have more than 1 pre-image.
  - The *range*  $R \subseteq B$  of  $f$  is  $R = \{ b \mid \exists a f(a) = b \}$ .
  - If  $f$  is a function from  $A$  to  $B$ , we say that  $A$  maps  $B$ .

# Range versus Codomain

- The range of a function might *not* be its whole codomain.
- The codomain is the set that the function is *declared* to map all domain values into.
- The range is the *particular* set of values in the codomain that the function *actually* maps elements of the domain to.

# Example

Let  $f: \mathbb{Z} \rightarrow \mathbb{Z}$  such that

$$f(x) = x^2$$

The domain and the codomain is all integers.

The range of  $f$  is the set positive integers  $\mathbb{Z}^+$

# Example

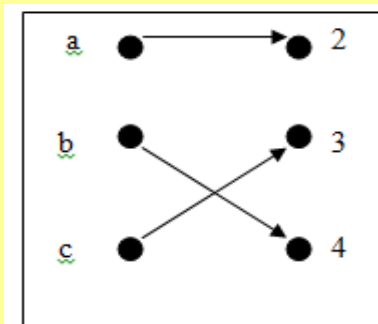
- let  $A = \{1, 2, 3\}$   $B = \{1, 2, 3, 4, 5\}$
- Determine whether the following is function from  $A \rightarrow B$  or not
- $F1 = \{(1, 5), (2, 2), (3, 2)\}$  Yes
- $F2 = \{(1, 2), (2, 3), (2, 5), (3, 3)\}$  No

# Function Representations

A function can be specified in different ways:

- Formula      ex:  $f(x) = x + 1$
- Graph: ex: function  $f: A \rightarrow B$

$A = \{ a, b, c \}$  and  $B = \{ 2, 3, 4 \}$      $f(a) = 2$ ,  $f(b) = 4$      $f(c) = 3$



- List:  $F = \{(a,2), (b,4), (c,3)\}$



# Function Representations

- We can represent a function  $f:A \rightarrow B$  as a set of ordered pairs  $\{(a, f(a)) \mid a \in A\}$ .
- Note that  $\forall a$ , there is only 1 pair  $(a, b)$ .

Ex: function  $f: A \rightarrow B$

$A = \{ a , b , c \}$  and  $B = \{ 2 , 3, 4 \}$   $f(a) = 2, f(b) = 4 \quad f(c) = 3$

$$F = \{(a, 2), (b, 4), (c, 3)\}$$

# Function Operator Example

- $+, \times$  (“plus”, “times”) are binary operators over  $\mathbf{R}$ . (Normal addition & multiplication.)
- Therefore, we can also add and multiply *functions*  $f, g: \mathbf{R} \rightarrow \mathbf{R}$ :
  - $(f + g): \mathbf{R} \rightarrow \mathbf{R}$ , where  $(f + g)(x) = f(x) + g(x)$
  - $(f \times g): \mathbf{R} \rightarrow \mathbf{R}$ , where  $(f \times g)(x) = f(x) \times g(x)$

# Function Operator Example

- Ex: Let  $f_1$  and  $f_2$  be functions from  $\mathbb{R}$  to  $\mathbb{R}$  such that  $f_1(x) = x^2$  and  $f_2(x) = x - x^2$  what are the functions  $f_1 + f_2$  and  $f_1 f_2$ ?

$$(f_1 + f_2)(x) = f_1(x) + f_2(x) = x^2 + (x - x^2) = x$$

$$(f_1 f_2)(x) = f_1(x) f_2(x) = x^2 * (x - x^2) = x^3 - x^4$$

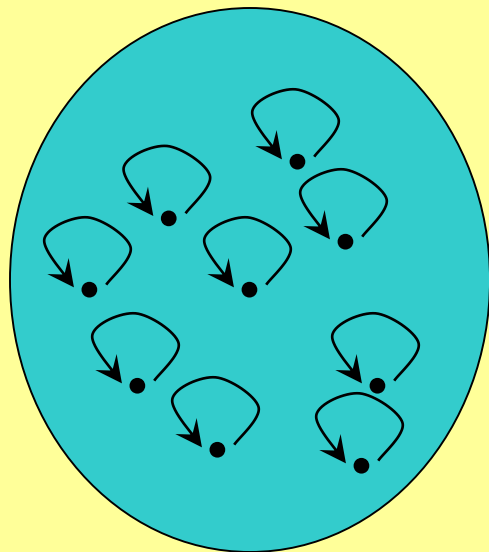
# Identity function

Identity function on  $A$  is the function

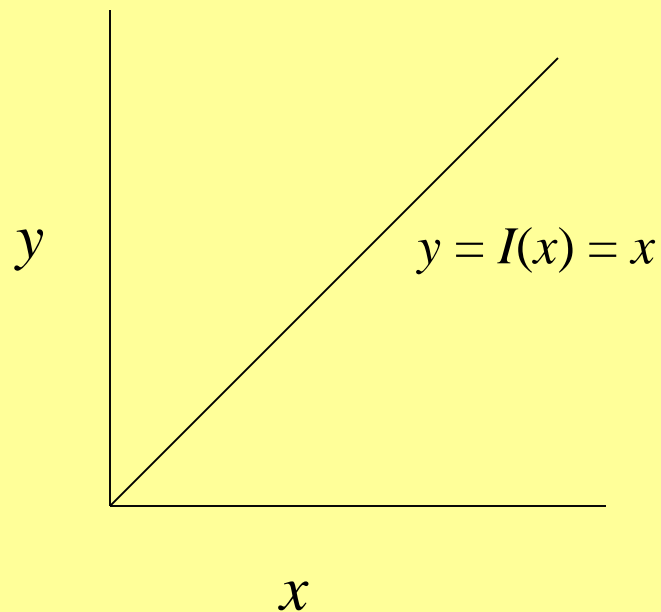
$$f:A \rightarrow A, \text{ where } f(x) = x$$

# Identity Function Illustrations

- The identity function:



Domain and range



# Functions Types

## **A. One –To - One (injective)**

A function  $f$  is One- to –One if and only if  $f(x) = f(y)$  implies that  $x = y$  for all  $x$  and  $y$  in the domain of  $f$ .

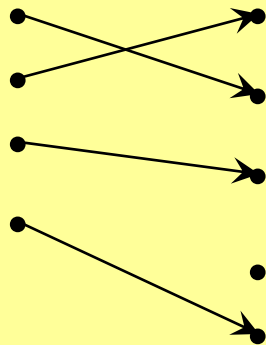
$$\forall x \forall y (f(x) = f(y) \rightarrow x = y)$$

or

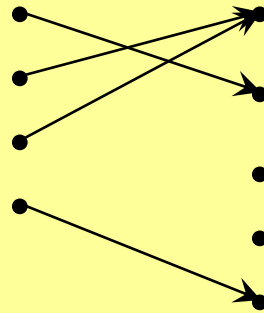
$$\forall x \forall y (x \neq y \rightarrow f(x) \neq f(y) )$$

# One-to-One Illustration

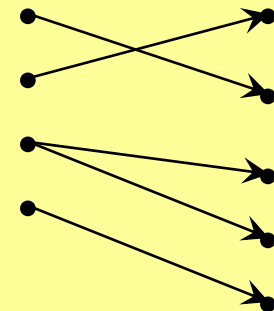
- (graph representations of functions that are (or not) one-to-one:



One-to-one



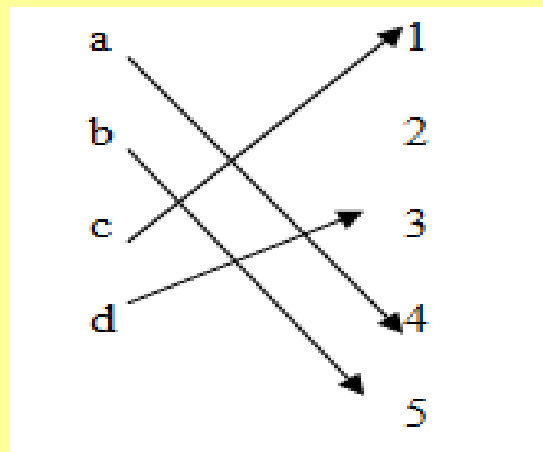
Not one-to-one



Not even a  
function!

# Functions Types

Ex: The function  $f$  from  $\{a, b, c, d\}$  to  $\{1, 2, 3, 4, 5\}$  with  $f(a) = 4$ ,  $f(b) = 5$ ,  $f(c) = 1$ , and  $f(d) = 3$  is one-to-one.





# Functions Types

Ex: Determine whether the functions  $f:Z \rightarrow Z$  is one-to-one or not.

1.  $f(x) = x^2$

Sol: The function  $f(x) = x^2$  is not one-to-one because

$$f(1) = f(-1) = 1 \text{ but } 1 \neq -1$$

2.  $f(x) = x + 5$

$\Rightarrow$  it is one-to-one

# Functions Types

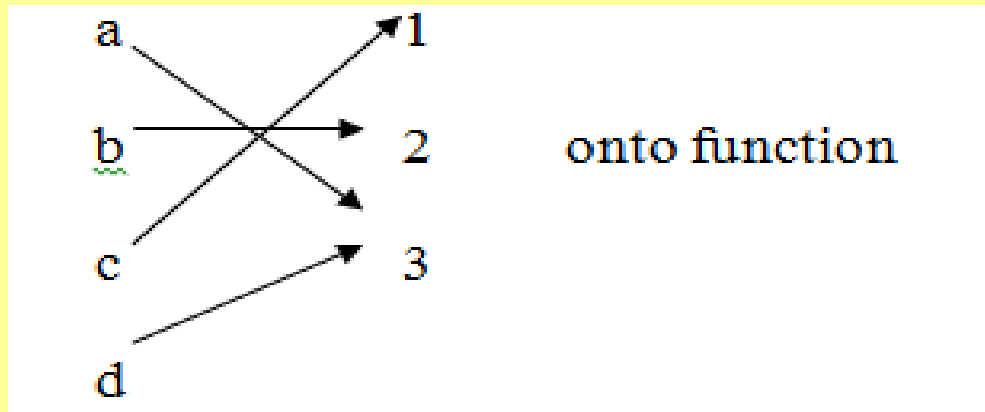
## **B. Onto (Surjective)**

A function  $f:A \rightarrow B$  is *onto* or *surjective* iff its range is equal to its codomain

$$(\forall b \in B, \exists a \in A: f(a)=b).$$

# Functions Types

Ex: let the function  $f$  from  $\{a, b, c, d\}$  to  $\{1, 2, 3\}$  defined by  $f(a) = 3, f(b) = 2, f(c) = 1, f(d) = 3$ , is  $f$  onto?



# Functions Types

Ex: is the function  $f(x) = x^2$  from  $\mathbb{Z} \rightarrow \mathbb{Z}$  Onto function.

Sol.: It is not onto function, since there is no integer  $x$  such that  $f(x) = -1$

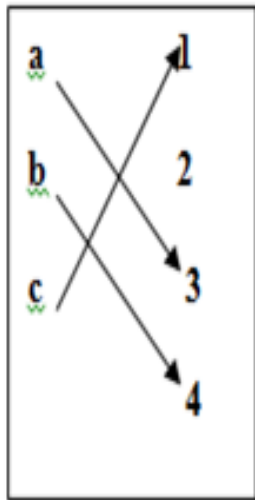
# Functions Types

## **C. One- to –one correspondence (bijective)**

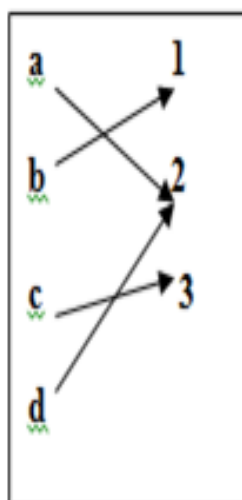
A function is bijective if and only if it is both one-to-one and onto

Ex: identity function  $f(x) = x$  is bijective

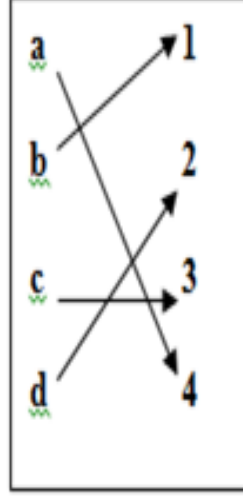
# Functions Types



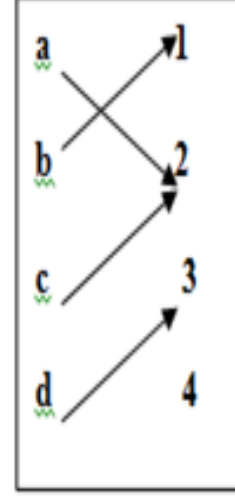
One-to-one  
Not Onto



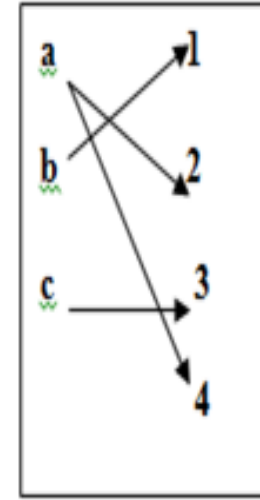
Onto  
Not One-to-one



One-to-one  
Onto  
Bijjective



Not Onto  
Not one-to-one



Not a function

# Composition Function

Note match here.

- For functions  $g:A \rightarrow B$  and  $f:B \rightarrow C$ , there is a special operator called *compose* (“ $\circ$ ”).
  - It composes (creates) a new function out of  $f$  and  $g$  by applying  $f$  to the result of applying  $g$ .
  - We say  $(f \circ g):A \rightarrow C$ , where  $(f \circ g)(a) \equiv f(g(a))$ .
  - Note  $g(a) \in B$ , so  $f(g(a))$  is defined and  $\in C$ .
  - is non-commuting. (Generally,  $f \circ g \neq g \circ f$ .)

# Composition Function

Note match here.

Ex: Let  $f(x) = 2x + 3$  and  $g(x) = 3x + 2$  what is the composition of  $f$  and  $g$  if they both are from  $\mathbb{R}$  to  $\mathbb{R}$ ?

$$(f \circ g)(x) = f(g(x)) = f(3x + 2) = 6x + 7$$

$$(g \circ f)(x) = g(f(x)) = g(2x + 3) = 6x + 11$$

$$\therefore (f \circ g)(x) \neq (g \circ f)(x)$$



# Inverse Function

For bijections  $f:A \rightarrow B$ , there exists an *inverse of  $f$* , written  $f^{-1}:B \rightarrow A$ , where  $f(a) = b$  and  $f^{-1}(b) = a$

which is the unique function such that

– (where  $I_A$  is the identity function on  $A$ )

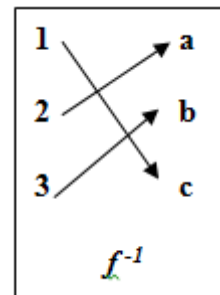
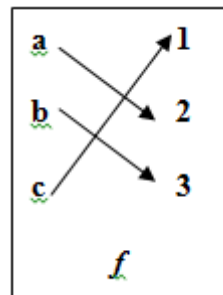
$$f^{-1} \circ f = I_A$$

# Inverse Function

Ex: let  $f$  be the function from  $\{a, b, c\}$  to  $\{1, 2, 3\}$  such that  $f(a)=2$ ,  $f(b)=3$ ,  $f(c)=1$ , is  $f$  bijective and what is its inverse if it is?

Sol.:  $f$  is bijective because it 's one-to-one and onto

$$f^{-1}(2)=a, \quad f^{-1}(3)=b, \quad f^{-1}(1)=c$$



# Inverse Function

- Ex: Let  $f$  be the function from  $\mathbb{Z}$  to  $\mathbb{Z}$  with  $f(x) = x + 1$ , is  $f$  bijective?

- Sol.: It is bijective and the inverse is

$$f(y) = y - 1$$

$$\therefore f^{-1}(x) = x - 1$$

# Inverse Function

EX: Find the inverse function of  $f(x)=3x+2$

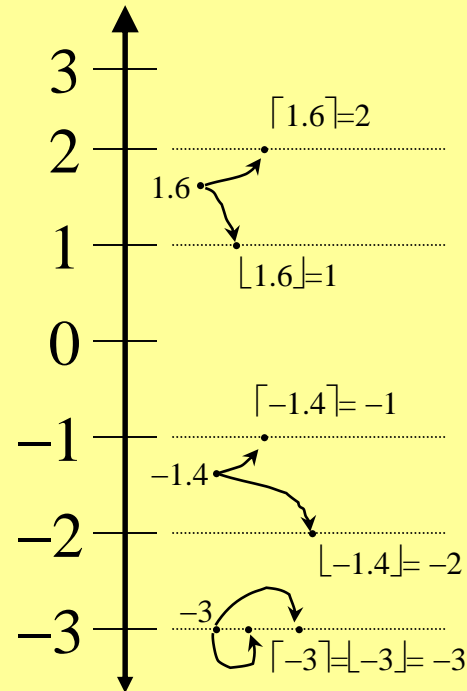
$$f^{-1}(x) = \frac{x - 2}{3}.$$

# Floor And Ceiling Function

- *Floor* function  $\lfloor x \rfloor$ : the floor of real number  $x$  is the largest integer that is less than or equal to  $x$ .
- *Ceiling* function  $\lceil x \rceil$ : the ceiling of real number  $x$  is the smallest integer that is greater than or equal to  $x$ .

# Visualizing Floor & Ceiling

- Real numbers “fall to their floor” or “rise to their ceiling.”
- Note that if  $x \notin \mathbf{Z}$ ,  
 $\lfloor -x \rfloor \neq -\lfloor x \rfloor$  &  
 $\lceil -x \rceil \neq -\lceil x \rceil$
- Note that if  $x \in \mathbf{Z}$ ,  
 $\lfloor x \rfloor = \lceil x \rceil = x$ .



# Floor And Ceiling Function

- Ex: what is the value of the following?
- $\lfloor 1/2 \rfloor = 0$                        $\lceil 1/2 \rceil = 1$
- $\lfloor -1/2 \rfloor = -1$                        $\lceil -1/2 \rceil = 0$
- $\lfloor 3.1 \rfloor = 3$                        $\lceil 3.1 \rceil = 4$
- $\lfloor 7 \rfloor = 7$                        $\lceil 7 \rceil = 7$

Note:  $x-1 < \lfloor x \rfloor \leq x \leq \lceil x \rceil < x+1$