

Digital System Design

Lecture 5

Binary Codes

Objectives:

1. Binary codes types.
2. BCD code (8421 code).
3. Alphanumeric codes.
4. Excess-3 and Gray code.
5. Parity method for error detection.

1. Binary codes types:

✓ Weighted codes

- BCD (8421)
- 6311
- 2421
- 642-3
- 84-2-1

✓ Non_Weighted codes

- Excess-3
- Gray

✓ Alphanumeric codes.

- EBCDIC
- ASCII

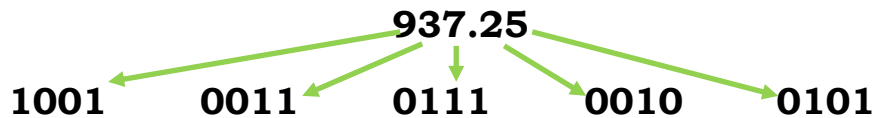
✓ Error detection codes (Parity).

- Weighted codes and non-weighted codes are used to represent the *decimal numbers*.
- Alphanumeric codes are used to represent the *numeric and nonnumeric data (characters)*.
- Error detection codes are used to *detect the errors during the data transmission*.
- Weighted codes use *4 binary digits to represent (0-9) decimal numbers*.

2. BCD code (8421 code)

- *Simplest form*: each decimal digit is replaced by its binary equivalent.

Example 1: 937.25 is represented by



(937.25) = (100100110111.00100101)_{BCD}

- This representation is referred to as "*Binary-Coded-Decimal*": **BCD** or more explicitly as **8-4-2-1(8421 code)**.

Note:

The result is quite different than that obtained by converting the number as a whole into binary.

Example 2:

854₁₀ = 100001010100_(BCD)

- BCD is *inefficient*, e.g. to represent **999** and **999999** bits needed:
 - 10 and 20 in binary numbers
 - 12 and 24 for BCD code.

Decimal numbers	8421(BCD)	6311	642-3
0	0000	0000	0000
1	0001	0001	0101
2	0010	0011	0010
3	0011	0100	1001
4	0100	0101	0100
5	0101	0111	1011
6	0110	1000	0110
7	0111	1001	1101
8	1000	1011	1010
9	1001	1100	1111

Example 3: convert 0110100000111001(BCD) to its decimal equivalent.

Solution:

Divide the BCD number into four-bit groups and convert each to decimal:

0110	1000	0011	1001
↓	↓	↓	↓
6	8	3	9

0110100000111001(BCD) = 6839₁₀

- BCD is used in interfacing between a digit device and a human being, e.g. digital voltmeter (DVM).

Example 4: Convert the following decimal and binary numbers to BCD.

- a) 5648₁₀
- b) 10001101₂

Solution:

- a) 5648₁₀ = 0101 0110 0100 1000
- b) 10001101₂ = 141₁₀ = 0001 0100 0001

Example 5: convert the BCD number 011111000001 to its decimal equivalent.

0111 **1100** 0001_{BCD} = error

↓
Doesn't exist in the BCD Code

3. Alphanumeric codes

- ✓ A complete alphanumeric code would include the *26 lowercase characters, 26 uppercase characters, 10 numeric digits, etc.*
- ✓ There are *many choices of codes sets* to represent alphanumeric characters and several control characters.
- ✓ *Two* well accepted code sets are used for information coding:
 - **EBCDIC code:** *extended binary coded decimal interchange code.*
 - **ASCII Code:** *American standard code for information interchange:* The ASCII code is a *seven-bit code*, and so it has $2^7 = 128$ possible code groups.

Example: Write the ASCII code for the message: The email is

Answer:

1010100	1101000	1100101	1100101	1101101
1100001	1101001	1101100	1101001	1110011

Character	ASCII	EBCDIC	Character	ASCII	EBCDIC
Space	010 0000	0100 0000	A	100 0001	1100 0001
!	010 0001	0101 1010	B	100 0010	1100 0010
"	010 0010	0111 1111	C	100 0011	1100 0011
#	010 0011	0111 1011	D	100 0100	1100 0100
\$	010 0100	0101 1011	E	100 0101	1100 0101
%	010 0101	0110 1100	F	100 0110	1100 0110
&	010 0110	0101 0000	G	100 0111	1100 0111
'	010 0111	0111 1101	H	100 1000	1100 1000
(010 1000	0100 1101	I	100 1001	1100 1001
)	010 1001	0101 1101	J	100 1010	1101 0001
*	010 1010	0101 1100	K	100 1011	1101 0010
+	010 1011	0100 1110	L	100 1100	1101 0011
,	010 1100	0110 1011	M	100 1101	1101 0100
-	010 1101	0110 0000	N	100 1110	1101 0101
.	010 1110	0100 1011	O	100 1111	1101 0110
/	010 1111	0110 0001	P	101 0000	1101 0111
0	011 0000	1111 0000	Q	101 0001	1101 1000
1	011 0001	1111 0001	R	101 0010	1101 1001
2	011 0010	1111 0010	S	101 0011	1110 0010
3	011 0011	1111 0011	T	101 0100	1110 0011
4	011 0100	1111 0100	U	101 0101	1110 0100
5	011 0101	1111 0101	V	101 0110	1110 0101
6	011 0110	1111 0110	W	101 0111	1110 0110
7	011 0111	1111 0111	X	101 1000	1110 0111
8	011 1000	1111 1000	Y	101 1001	1110 1000
9	011 1001	1111 1001	Z	101 1010	1110 1001

Alphanumeric codes: ASCII and EBCDIC Codes