

<p align="center">Philadelphia University Faculty of Engineering Department of Computer Engineering</p>		<p align="right">Date:- 10/05/2017 Allowed time:- 60 minutes</p>
<p>Operating Systems (630422) Second Exam</p>		
<p>Student Name: - ID: -</p>		

Question 1: chose the correct answer for the following: 5 points

1- ____ scheduling is approximated by predicting the next CPU burst with an exponential average of the measured lengths of previous CPU bursts.

- A) Multilevel queue B) RR C) FCFS D) SJF

2- With _____ a thread executes on a processor until a long-latency event (i.e. a memory stall) occurs.

- A) coarse-grained multithreading B) fine-grained multithreading
C) virtualization D) multicore processors

3- program that has 40% serial portion, then the maximum speed up when using parallel programming.

- A) 2 B) 2.5 C) 3 D) 3.5

4- One necessary condition for deadlock is _____, which states that a process must be holding one resource and waiting to acquire additional resources.

- A) hold and wait B) mutual exclusion C) circular wait D) no preemption

5. In a system resource-allocation graph, _____.

- A) a directed edge from a process to a resource is called an assignment edge
B) a directed edge from a resource to a process is called a request edge
C) a directed edge from a process to a resource is called a request edge
D) None of the above

Question2: What effect does the size of the time quantum have on the performance of an RR algorithm?

2 points

Question3: what is the main disadvantage of SJF scheduling algorithm and how it can be solved? **2 points**

Question4: given the following information regarding processes (p1,p2,p3,p4) what is the average waiting time for both FCFS and shortest remaining time first scheduling algorithms. **4 points**

Process	Arrival Time	Burst Time
P_1	0	4
P_2	2	9
P_3	5	6
P_4	6	4

Question5: What are the three general ways that a deadlock can be handled?

3 points

1-

2-

3-

Question6: trace the following program. What is the number of threads created and what is the output of each thread and main. **4 point**

```
#include <pthread.h>
#include <iostream.h>
#include <stdlib.h>
int NUM_THREADS=4
int sum[NUM_THREADS]={0};

void *calc(void *num)
{
    int n= *(int*)num;
    for(int i=0;i<=n;i++)
        sum[n]+=i;
    cout<<sum[n]<<endl;
    pthread_exit(NULL);
}
int main()
{
    pthread_t threads[NUM_THREADS];
    int rc;
    for(int t=0;t<NUM_THREADS;t++)
    {
        rc = pthread_create(&threads[t], NULL, calc, (void *)t);
        if (rc)
        {
            cout<<"ERROR; return code from pthread_create() is"<<rc<<endl;
            exit(-1);
        }
    }
    for(int i=0;i<NUM_THREADS;i++)
        pthread_join(&threads[i],NULL);

    for(int i=0;i<NUM_THREADS;i++)
        cout<<sum[i]<<"\t";
    return 0;
}
```